

## Chapter 9

### IIR Digital Filter Design



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## Part A

### Preliminary Considerations



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## 1. Preliminary Considerations



- Digital Filter Specifications
- Selection of the Filter Type
- Basic Approaches to Digital Filter Design
- Estimation of the Filter Order
- Scaling the Digital Filter

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### 1.1 Digital Filter Specifications



#### Objective :

Determination of a **realizable** transfer function  $G(z)$  approximating a given frequency response specification is an important step in the development of a digital filter

- If an IIR filter is desired,  $G(z)$  should be a **stable** rational function
- Digital filter design is the process of deriving the transfer function  $G(z)$

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### 1.1 Digital Filter Specifications



- Usually, either the **magnitude** and/or the **phase (delay) response** is specified for the design of digital filter for most applications.
- In most practical applications, the problem of interest is the development of a realizable approximation to a given magnitude response specification.

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### 1.1 Digital Filter Specifications



#### Digital Filter Design Steps

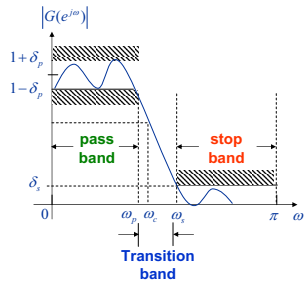
A choice between IIR and FIR digital filter has to be made

- ① Derivation of a realizable transfer function  $G(z)$
- ② Realization of  $G(z)$  using a suitable filter structure

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## 1.1 Digital Filter Specifications

### Digital Filter Specifications

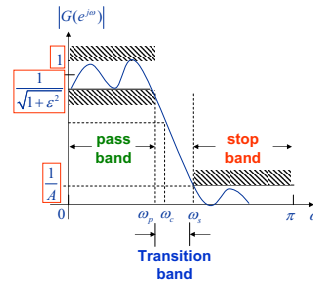


- **Passband:**  
 $1 - \delta_p \leq |G(e^{j\omega})| \leq 1 + \delta_p, \quad |\omega| \leq \omega_p$
- **Stopband:**  
 $|G(e^{j\omega})| \leq \delta_s, \quad \omega_s \leq \omega \leq \pi$
- **Peak Passband ripple:**  
 $\alpha_p = -20 \log_{10}(1 - \delta_p)$  dB
- **Minimum Stopband attenuation**  
 $\alpha_s = -20 \log_{10}(\delta_s)$  dB

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## 1.1 Digital Filter Specifications

### Normalized Specifications



Maximum value of the magnitude (gain) is assumed to be unity or the minimum value of the loss function is 0 dB

$$\alpha_{\max} = 20 \log_{10}(\sqrt{1 + \epsilon^2}) \text{ dB}$$

$$\alpha_{\max} \cong -20 \log_{10}(1 - 2\delta_p) \cong 2\delta_p \text{ dB}$$

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## 1.1 Digital Filter Specifications

- Frequency specifications are normalized using the sampling rate:

$$\omega_p = \frac{\Omega_p}{F_T} = \frac{2\pi F_p}{F_T} = 2\pi F_p T$$

$$\omega_s = \frac{\Omega_s}{F_T} = \frac{2\pi F_s}{F_T} = 2\pi F_s T$$

- $\omega = \pi$  corresponds to half the sampling rate,  $F_T/2$

**Q: What is the condition for non-overlapping?**

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## 1.2 Selection of the Filter Type

- **FIR filters:**

- Linear phase response
- Stability with quantized coefficients
- Higher order required than using IIR filters

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## 1.2 Selection of the Filter Type

- **IIR filters:**

- Better attenuation properties
- Closed form approximation formulas
- Nonlinear phase response
- Instability with finite wordlength computation
- Lower order

$N_{\text{FIR}}/N_{\text{IIR}}$  is typically of the order of tens (or more)

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## 1.3 Basic Approaches to Digital Filter Design

### IIR Filter Design

An analog filter transfer function  $H_a(s)$  is transformed into the desired digital filter transfer function  $G(z)$

- Analog approximation techniques are highly advanced
- They usually yield closed-form solutions

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### 1.3 Basic Approaches to Digital Filter Design



#### IIR Filter Design

- Extensive tables are available for analog filter design or the methods are easy to program
- Digital filters often replace (or **simulate**) analog filters

$$H_a(s) = \frac{P_a(s)}{D_a(s)} \xrightarrow{\text{}} G(z) = \frac{P(z)}{D(z)}$$

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### 1.3 Basic Approaches to Digital Filter Design



#### IIR Filter Design

- The basic idea behind the conversion of an analog prototype transfer function  $H_a(s)$  to a digital filter transfer function  $G(z)$  is to apply a **mapping from the s-domain to the z-domain** so that the *essential properties of the analog frequency response* are preserved.

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### 1.3 Basic Approaches to Digital Filter Design



#### IIR Filter Design

- Requirements for the transform are:
  - The **imaginary axis** ( $j\Omega$ ) of the  $s$ -plane is mapped onto the **unit circle** in the  $z$ -plane
  - Stable  $H_a(s)$  must be transformed into a stable  $G(z)$

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### 1.3 Basic Approaches to Digital Filter Design



#### FIR Filter Design

- No analog prototype filters are available
- FIR filter design is based on a direct approximation of the specified magnitude response
- A linear phase response is usually required

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### 1.3 Basic Approaches to Digital Filter Design



#### FIR Filter Design

- FIR transfer function:
 
$$H(z) = \sum_{n=0}^{N-1} h(n)z^{-n}$$
- The corresponding frequency response:

$$H(e^{j\omega}) = \sum_{n=0}^{N-1} h(n)e^{-j\omega n}$$

- Linear phase requirement:

$$h(n) = \pm h(N-1-n)$$

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### 1.4 Estimation of the Filter Order



- **IIR Design** -- Filter order is solved from the approximation formulas
- **FIR Design** -- Several formulas proposed for estimating the minimum length of the impulse response

$$\text{Kaiser: } N \cong \frac{-20 \log_{10}(\sqrt{\delta_p \delta_s}) - 13}{14.6(\omega_s - \omega_p) / 2\pi}$$

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#### 1.4 Estimation of the Filter Order



- $N$  is inversely proportional to the normalized transition width and does not depend on the location of the transition band
- $N$  depends also on the product of  $\delta_p$  and  $\delta_s$

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#### 1.5 Scaling the Digital Filter



- $G(z)$  has to be scaled in magnitude so that the maximum gain in the passband is **unity**
- Notice that the scaling coefficient  $K$  does not affect the shape of the magnitude response, i.e., it does not affect the locations of poles and zeros in the  $z$ -plane

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#### 1.5 Scaling the Digital Filter



- **Lowpass filter:** Unity gain at zero frequency  $\omega = 0$  (or  $z=1$ )

$$KG(e^{j\omega})\bigg|_{\omega=0} = KG(z)\bigg|_{z=1} \longrightarrow K = 1/G(1)$$

- **Highpass filter:** Unity gain at  $\omega = \pi$  (or  $z=-1$ )

$$KG(e^{j\omega})\bigg|_{\omega=\pi} = KG(z)\bigg|_{z=-1} \longrightarrow K = 1/G(-1)$$

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