Chapter 5

Finite-Length
Discrete Transforms



DFT Properties

- DFT Symmetry Relations
- ◆ DFT Theorems
- ◆ Fourier-Domain Filtering
- Computation of the DFT of Real Sequences
- ◆ Linear Convolution Using the DFT

Part B

Discrete Fourier Transform Properties



1. DFT Symmetry Relations

■ Symmetry Relations

$$X[k] = X_{re}[k] + jX_{im}[k]$$

$$X_{re}[k] = \frac{1}{2}(X[k] + X^*[k])$$
 $X_{im}[k] = \frac{1}{2j}(X[k] - X^*[k])$

$$x[n] = x_{re}[n] + jx_{im}[n]$$

$$x_{re}[n] = \frac{1}{2}(x[n] + x^*[n])$$
 $x_{im}[n] = \frac{1}{2j}(x[n] - x^*[n])$



1. DFT Symmetry Relations

■ From the definition

$$x[n] \stackrel{\text{DFT}}{\longleftrightarrow} X[k]$$

$$x[\langle -n \rangle_N] \stackrel{\text{DFT}}{\longleftrightarrow} X[\langle -k \rangle_N]$$

$$x^*[n] \stackrel{\text{DFT}}{\longleftrightarrow} X^*[\langle -k \rangle_N]$$

$$x^*[\langle -n \rangle_N] \stackrel{\text{DFT}}{\longleftrightarrow} X^*[k]$$



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1. DFT Symmetry Relations

Symmetry properties of the DFT of a real sequence

Length-N Sequence	<i>N</i> -point DFT
x[n]	$X[k] = X_{re}[k] + jX_{im}[k]$
$x_{ev}[n]$	$X_{re}[k]$
$x_{od}[n]$	$jX_{im}[k]$
Symmetry relations	$X[k] = X * [\langle -k \rangle_{N}]$
	$X_{\rm re}[k] = X_{\rm re}[\langle -k \rangle_N]$
	$X_{\rm im}[k] = -X_{\rm im}[\langle -k \rangle_N]$
	$ X[k] = X[\langle -k \rangle_N] $
	$\arg X[k] = -\arg X[\langle -k \rangle_N]$





Symmetry properties of the DFT of a complex sequence

Length-N Sequence	N-point DFT
$x[n] = x_{\rm re}[n] + jx_{\rm im}[n]$	$X[k] = X_{re}[k] + jX_{im}[k]$
$x^*[n]$	$X*[\left<-k\right>_{\!\scriptscriptstyle N}]$
$x*[\langle -n \rangle_{N}]$	X * [k]
$x_{re}[n]$	$X_{\text{pcs}}[k] = \frac{1}{2} \left\{ X[\langle k \rangle_N] + X * [\langle -k \rangle_N] \right\}$
$jx_{\text{im}}[n]$	$X_{\text{pca}}[k] = \frac{1}{2} \left\{ X[\langle k \rangle_N] - X * [\langle -k \rangle_N] \right\}$
$x_{\text{pcs}}[n]$	$X_{\rm re}[k]$
$x_{\text{pca}}[n]$	$jX_{im}[k]$

2. DFT Theorems



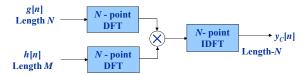
General properties of the DFT			
Linearity	$\alpha g[n] + \beta h[n]$	$\alpha G[k] + \beta H[k]$	
Circular time- shifting	$g[\langle n-n_0\rangle_N]$	$W_{_{N}}^{kn_{_{0}}}G[k]$	
Circular frequency- shifting	$W_{_{N}}^{-k_{_{0}}n}g[n]$	$G[\left\langle k-k_{0} ight angle _{N}]$	
Duality	G[n]	$N[g\langle -k\rangle_{_{N}}]$	
N-point circular Convolution	$\sum_{m=0}^{N-1} g[m]h[\langle n-m\rangle_N]$	G[k]H[k]	
Modulation	g[n]h[n]	$\frac{1}{N}\sum_{m=0}^{N-1}G[m]H[\langle k-m\rangle_{N}]$	
Parseval's relation		$\sum_{n=0}^{N-1} x[n] ^2 = \frac{1}{N} \sum_{k=0}^{N-1} X[k] ^2$	



• Circular Convolution using the DFT

N-point circular Convolution $\sum_{m=0}^{N-1} 3m$

$$\sum_{k=0}^{N-1} g[m]h[\langle n-m\rangle_{N}] \qquad G[k]H[k]$$



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3. Fourier-Domain Filtering

• Fourier-domain filtering using DFT

Example

Consider the narrow-band lowpass signal

$$x[n] = 0.1ne^{-0.03n}, \quad 0 \le n \le 255,$$

The signal x[n] is corrupted with a high-frequency random noise. Try to remove it.

- > Take the 256-point DFT of $x_N[n]$: $X_N[k]$
- > Set all samples in the range $50 \le k \le 206$ to zero values

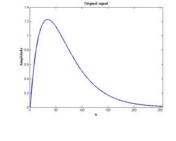
3. Fourier-Domain Filtering

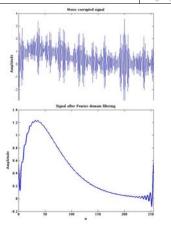


- A simple approach to design the filter is to set the Fourier transform $H(e^{j\omega})$ to zero in the band containing the components of the signal x[n] that need to be suppressed, and to set $H(e^{j\omega})$ equal to one in the band where the components of the signal x[n] are to be preserved.
- Keep $H(e^{j\omega})$ with zero-phase.

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3. Fourier-Domain Filtering





4. Computation of the DFT of Real Sequences



- N-Point DFTs of Two Real Sequences Using a Single N-Point DFT
- 2N-Point DFTs of a Real Sequence Using a Single N-Point DFT

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4.1 N-Point DFTs of Two Real Sequences Using a Single N-Point DFT



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• Then, we arrive at

$$H[k] = X_{cs}[k] = \frac{1}{2} \{ X[k] + X^*[\langle -k \rangle_N] \}$$

$$G[k] = X_{ca}[k] = \frac{1}{2i} \{ X[k] - X^*[\langle -k \rangle_N] \}$$

Note that

$$X^*[\langle -k \rangle_N] = X^*[\langle N-k \rangle_N]$$

4.1 N-Point DFTs of Two Real Sequences Using a Single N-Point DFT



• Length-*N* real sequences and *N*-point DFTs

$$h[n] \longleftrightarrow H[k] \quad g[n] \longleftrightarrow G[k]$$

- \square 2N² multiplication, 2N(N-1) additions.
- Define a length-*N* complex sequence

$$x[n] = h[n] + jg[n] \longleftrightarrow X[k]$$

- Hence, $g[n]=\text{Re}\{x[n]\}$ and $h[n]=\text{Im}\{x[n]\}$
- \square X[k] denote the *N*-point DFT of x[n]

4.1 N-Point DFTs of Two Real Sequences Using a Single N-Point DFT



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Example

• We compute the 4-point DFTs of the two real sequences g[n] and h[n] given below

$${g[n]}={1 \ 2 \ 0 \ 1}, {h[n]}={2 \ 2 \ 1 \ 1}$$

• Then $\{x[n]\} = \{g[n]\} + j\{h[n]\}$ is given by $\{x[n]\} = \{1+j2 \ 2+j2 \ j \ 1+j\}$

4.1 N-Point DFTs of Two Real Sequences Using a Single N-Point DFT



• 4-point DFT of x[n]

$${X[k]} = {4+j6 \ 2 \ -2 \ j2}$$

• Conjugate sequence

$${X*[k]} = {4-j6 \ 2 \ -2 \ -j2}$$

• Circular conjugate sequence

$$\{X^*[\langle N-k\rangle_N]\} = \{4-j6-2j-22\}$$

4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



• Length-2N real sequence v[n] with an 2N-point DFT V[k]

$$v[n] \longleftrightarrow V[k]$$

• Define two **length-N** real sequences:

$$g[n]=v[2n], h[n]=v[2n+1] 0 \le n \le N-1$$

• Let *G*[*k*] and *H*[*k*] denote their respective *N* point DFTs

$$h[n] \longleftrightarrow H[k] \quad g[n] \longleftrightarrow G[k]$$

4.1 N-Point DFTs of Two Real Sequences Using a Single N-Point DFT



• Therefore

$${G[k]} = {4 \ 1-j \ -2 \ 1+j}$$

 ${H[k]} = {6 \ 1-j \ 0 \ 1+j}$

4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



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$$\begin{split} V[k] &= \sum_{n=0}^{2N-1} v[n] W_{2N}^{nk} \\ &= \sum_{n=0}^{N-1} v[2n] W_{2N}^{2nk} + \sum_{n=0}^{N-1} v[2n+1] W_{2N}^{(2n+1)k} \\ &= \sum_{n=0}^{N-1} g[n] W_{N}^{nk} + \sum_{n=0}^{N-1} h[n] W_{N}^{nk} W_{2N}^{k} \\ &= \sum_{n=0}^{N-1} g[n] W_{N}^{nk} + W_{2N}^{k} \sum_{n=0}^{N-1} h[n] W_{N}^{nk} & 0 \le k \le 2N-1 \end{split}$$

4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



$$V[k] = \sum_{n=0}^{N-1} g[n] W_N^{nk} + W_{2N}^k \sum_{n=0}^{N-1} h[n] W_N^{nk}, \quad 0 \le k \le 2N - 1$$

i.e.

$$V[k] = G[\langle k \rangle_{N}] + W_{2N}^{k} H[\langle k \rangle_{N}], \quad k = 0, 1, 2, ..., 2N - 1$$

where the DFTs of G[k] and H[k] can be computed by means of the method discussed in 4.1

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4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



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• Example

■ Now we have

$$V[k] = G[\langle k \rangle_{A}] + W_{8}^{k} H[\langle k \rangle_{A}], \quad 0 \le k \le 7$$

■ Substituting the values of the 4-point DFTs G[k] and H[k]

$$G[k] = \{4 \ 1-j \ -2 \ 1+j\}$$

$$H[k] = \{6 \ 1-j \ 0 \ 1+j\}$$

4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



• Example

Determine the 8-point DFT V[k] of the length-8 real sequence

$$\{v[n]\}=\{1, 2, 2, 2, 0, 1, 1, 1\},\$$

■ We form two length-4 real sequences as follows

$$\{g[n]\} = \{v[2n]\} = \{1 \ 2 \ 0 \ 1\} \quad \{h[n]\} = \{v[2n+1]\} = \{2 \ 2 \ 1 \ 1\}$$

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4.2 2N-Point DFT of a Real Sequence Using an N-Point DFT



$$V[0] = G[0] + H[0] = 4 + 6 = 10$$

$$V[1] = G[1] + W_8^1 H[1] = (1 - j) + e^{-j\pi/4} (1 - j) = 1 - j2.4142$$

$$V[2] = G[2] + W_8^2 H[2] = -2 + e^{-j\pi/2} \cdot 0 = -2$$

$$V[3] = G[3] + W_8^3 H[3] = (1 + j) + e^{-j3\pi/4} \cdot (1 + j) = 1 - j0.4142$$

$$V[4] = G[0] + W_8^4 H[0] = 4 - 6 = 2$$

$$V[5] = G[1] + W_8^5 H[1] = (1 - j) - e^{-j\pi/4} (1 - j) = 1 + j2.4142$$

$$V[6] = G[2] + W_8^6 H[2] = -2 - e^{-j\pi/2} \cdot 0 = -2$$

$$V[7] = G[3] + W_8^7 H[3] = (1 + j) - e^{-j3\pi/4} \cdot (1 + j) = 1 - j0.4142$$

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5. Linear Convolution Using the DFT



- *Linear convolution* is a key operation in many signal processing applications
- Implementation of linear convolution using the DFT----which can be efficiently implemented using FFT algorithms.

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5.1 Linear Convolution of Two Finite-Length Sequences



- Let g[n] and h[n] be two finite-length sequences of length N and M, respectively
 - Denote L=N+M-1
 - □ Define two length-*L* sequences

$$g_{e}[n] = \begin{cases} g[n], & 0 \le n \le N - 1 \\ 0, & N \le n \le L - 1 \end{cases}$$

$$h_{e}[n] = \begin{cases} h[n], & 0 \le n \le M - 1 \\ 0, & M \le n \le L - 1 \end{cases}$$

5. Linear Convolution Using the DFT



- Linear Convolution of Two Finite-Length Sequences
- Linear Convolution of a Finite-Length Sequence with an Infinite-Length Sequence

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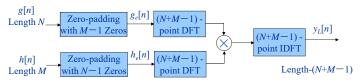
5.1 Linear Convolution of Two Finite-Length Sequences



• Then

$$y_I[n]=g[n] \circledast h[n]=g[n] \otimes h[n]$$

• The corresponding implementation scheme is illustrated below



*5.2 Linear Convolution of a Finite-Length Sequence with an Infinite-Length Sequence



• Consider the DFT-based implementation of

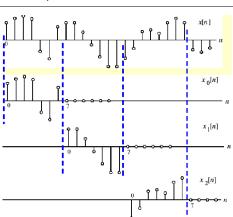
$$y[n] = \sum_{l=0}^{M-1} h[l]x[n-l] = h[n] * x[n]$$

where h[n] is a finite-length sequence of **length** -M and x[n] is an **infinite length** (or a finite length sequence whose length is much greater than M)

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*5.2.1 Overlap-Add Method



*5.2.1 Overlap-Add Method

• We first segment x[n], assumed to be a causal sequence here without (any) loss of generality, into a set of contiguous finite-length subsequences of length N each:

$$x[n] = \sum_{m=0}^{\infty} x_m [n - mN]$$
where
$$x_m[n] = \begin{cases} x[n + mN], & 0 \le n \le N - 1 \\ 0, & \text{otherwise} \end{cases}$$

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*5.2.1 Overlap-Add Method



• Thus we can write

where

$$y[n] = h[n] * x[n] = \sum_{m=0}^{\infty} y_m[n - mN]$$

$$y_m[n] = h[n] * x_m[n]$$

• Since h[n] is of length M and $x_m[n]$ is of length N, the linear convolution $h[n] * x_m[n]$ is of length N+M-1



*5.2.1 Overlap-Add Method

• As a result, the desired linear convolution y[n] = h[n] * x[n] has been broken up into a sum of infinite number of short-length linear convolutions of length N+M-1 each:

$$y_m[n] = h[n] * x_m[n]$$

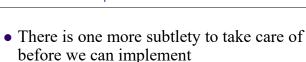
Each of these short convolutions can be implemented using the DFT-based method discussed earlier, where the DFTs (and the IDFT) are computed on the basis of (N+M-1) points



*5.2.1 Overlap-Add Method

- The second short convolution $y_1[n] = h[n] * x_1[n]$ is also of length N+M-1 but is defined for N < n < 2N+M-2
 - There is an overlap of M-1 samples between these two short linear convolutions
- Likewise, the third short convolution $y_2[n] = h[n] * x_2[n]$, is also of length N+M-1 but is defined for $2N \le n \le 3N+M-2$

*5.2.1 Overlap-Add Method



$$y[n] = \sum_{m=0}^{\infty} y_m [n - mN]$$

using the DFT-based approach

• Now the first short convolution in the above sum, $y_0[n] = h[n] * x_0[n]$ is of length N+M-1 and is defined for $0 \le n \le N+M-2$

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*5.2.1 Overlap-Add Method



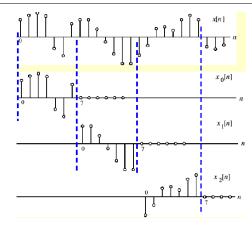
- Thus there is an **overlap** of M-1 samples between $h[n] * x_1[n]$ and $h[n] * x_2[n]$
- In general, there will be an overlap of M-1 samples between the samples of the short convolutions $h[n] * x_{r-1}[n]$ and $h[n] * x_r[n]$
- This process is illustrated in the figure on the next slide for M = 5 and N = 7.

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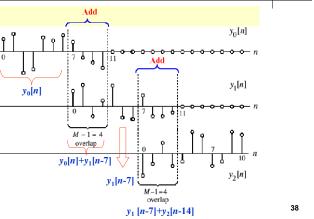
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Overlap-Add Method







*5.2.1 Overlap-Add Method



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• Therefore, y[n] is obtained by a linear convolution of h[n] and x[n] is given by

$y[n] = y_0[n],$	$0 \le n \le 6$
$y[n] = y_0[n] + y_1[n-7]$	$7 \le n \le 10$
$y[n] = y_1[n-7]$	$11 \le n \le 13$
$y[n] = y_1[n-7] + y_2[n-14]$	$14 \le n \le 17$
$y[n] = y_2[n-14]$	$18 \le n \le 20$
:	

*5.2.1 Overlap-Add Method



- Overlap add method: since the results of the short linear convolutions overlap and the overlapped portions are added to get the correct final result.
- Function fftfilt can be used to implement the above method.
- Program 5 5 illustrates the use of fftfilt in the filtering of a noise-corrupted signal using a length-3 moving average filter



*5.2.1 Overlap-Save Method

- Let h[n] be a length-M sequence
- We first segment x[n], into a set of contiguous finite-length subsequences of smaller length N

$$x_m[n] = x[n+m(N-M+1)]$$
 $0 \le n \le N-1$

with $M \le N$

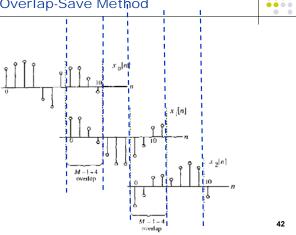
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*5.2.1 Overlap-Save Method

- Let $w_m[n] = h[n] \otimes x_m[n]$
- We reject the first M-1 samples of $w_m(n)$ and abut the remaining N+M-1 samples of $w_m(n)$ to form the linear convolution $y_I[n] = h(n) * x_m(n)$
- If $y_m[n]$ denotes the saved portion of $w_m[n]$, i.e.

*5.2.1 Overlap-Save Method



*5.2.1 Overlap-Save Method



• Then

$$y_L[n+m(N-M+1)] = y_m[n], \quad M-1 \le n \le N-1$$

- Input is segmented into overlapping sections
- Parts of the results of the circular convolutions are saved and abutted to determine the linear convolution.



*5.2.1 Overlap-Save Method

